

Caldy Hill Maprun March 2021

Planned by Mike Smithard. Map by Andy Payne. Computicals by Norman Hall and Pete Owens amongst others.

Welcome to this NEW area (for those who weren't around before 2002). Brand new map by Andy Payne based on LIDAR contours amongst other things. It's a smaller version of Thurstaston-type terrain so includes several re-entrants with crags. It was once linked with Thurstaston for a Badge event but was mainly used for SEE's using Calday Grange Grammar School yard as assembly point and a small field adjacent to the A540 as the Finish field. Time has moved on so the field doesn't exist anymore, it's mainly self-generated woodland with up to 20' high trees.

Where is it? Next to the A540 at the south end of West Kirby.

Parking – plenty available on a very wide unsurfaced access road called King's Drive North which is on the left near the top of the hill which rises from the 30mph sign as you approach from the south. It's not easy to see much beforehand but is just before the brow of the hill and has a street name facing you.

Start and Finish – the Finish is at the parking, the Start is 400m along the contouring 'track' which leads into the wood from the parking. No exploring the forest on the way!

Courses:

1. 5.3km, 2 parts with fine views at the map change. A short run out to here and back but if you haven't been here before, why waste the opportunity? Even at high tide, you will be able to see three eyes with your two. (quiz question). Don't suppose you can have a time-out on maprun. How about if everyone has a minute's stop here?
2. 3.4km

Map – 1: 7,500, 2.5m contours.

Map notes:

1. specials – x is a seat or 1 or 2 head high stone gateposts. There are also symbols for a high tower and a stone viewpoint 'table' which are obvious on the ground.
2. As we found at Halkyn, if you put a slow run veg screen over a detailed map, it becomes unreadable so I have switched that off. As it is bracken which is currently dead and has many seasonal paths through it, it has little effect on your route choice. It's the block of now 'white' forest in the southwest of the map.
3. 'Rough open' is usually heather and pretty 'rough'.
4. Generally the paths shown have an earth/mud base but maybe some of the indistinct ones won't have all the way (that's why they are indistinct). There are many other winter paths through dead vegetation.
5. Andy mapped several streets around the area to make more of it for an event. Their area is over 60% of the map and coloured olive green is a bit of an eyeful, never mind the amount of ink it uses when I've been printing off so many drafts! So I've hidden it and changed all the area bounding lines to the High Fence symbol which in this case means Not to Crossed. You'd have a problem doing that anyway! You can, of course, run down the streets and paths which connect parts of the area except the one shown cross hatched in purple.

Good exploring,
Mike

Government and British Orienteering restrictions:

You must adhere to the latest Government and British Orienteering Guidance which includes maintaining social distancing and respecting other users of the facilities and in urban areas. Slow down and give way to others where necessary to abide by these guidances.

This MapRun course is not an organised event or activity, so you are not covered by British Orienteering's insurance. You do the Challenge as an individual for personal training and you are responsible for both your own safety and the safety of others around you