

## SUMMER EVENING SPRINT EVENTS SETUP NOTES

**ORGANISER:** needs to make clear that the Long and Short sprints can be run either way round, depending on whether the competitor starts on an odd or even minute. The overall time is the total of the Odd course and the Even course from start to finish. There is a timeout between runs, which starts when the competitor punches the finish of their first course and ends when they punch the start of their second course. There is no limit on the timeout but competitors should take note of the course closure time and start their second run with enough time to complete it before the course closes. **Competitors should not download after their first run, and should not clear or check before their second run; if they do, their first run will be erased.** Orange and Yellow courses are normal single-stage courses.

**Galoppen class mapping** (needs prominent signage): Class A to run Long, Classes B and C to run Short; Orange and Yellow unchanged.

**PLANNER:** provides two Long courses (Long Odd and Long Even), two Short courses (Short Odd and Short Even), an Orange course and a Yellow course, all using the same start and finish. Courses should be planned in and exported from Condes the same as for any other event, **BUT THE START AND FINISH BOXES USED AT THE EVENT NEED TO BE NORMAL CONTROL BOXES, NOT DEDICATED START AND FINISH BOXES.** When sending the Condes course data to the SI coordinator, the **planner also needs to indicate the codes of the boxes being used as Start and Finish at the event**, so that the SI coordinator can enter those codes in the event setup. Using control boxes as Start and Finish makes it possible for two courses to be run without downloading, clearing and checking in between and still have the overall time as the total of the two course times. (A dedicated start box can't be used with an uncleared dibber, and a dedicated finish box will overwrite the first finish time with the second.)

### SI COORDINATOR:

The event is set up as a normal (single stage) evening event. In Step 4, tick Use Substage Reporting.

When importing Condes course data, in Classes Import Type select Do Not Create Classes. Then after importing:

- Courses > Orange > Classes > Add Class, and add a new class Orange. Repeat for Yellow and add a new class Yellow (don't do this for the Long and Short courses yet).
- Courses > Control Master List, and modify S and F so that in each case Mode/Code 1 is Control, and enter the code of the box the planner will be using (the planner will need to use normal control boxes instead of dedicated start and finish boxes in order for the overall time to be the total of the two substages from start to finish).

For the Long and Short sprints the Condes import will have separate courses Long Odd, Long Even, Short Odd and Short Even. For both Long and Short the Odd and Even courses need to be combined into two variations, so that they can be run either way round (unfortunately a bit more faff than a normal event).

- **For course Long Even:**
- Actions > Copy Variation. This creates two variations of Long Even labelled 1 and 2; rename these EO and OE.
- Modify Course: rename it Long, and make the course length the total of Odd and Even.
- Classes > Add Class, and add a new class Long.
- Set up the two variations:
  - **Select variation EO** and modify each control (but not the start) to add the substage label E.
  - For the Even course (*in this variation, the first run*) finish, make Number the next one in the sequence. Published Code should be F, and Mode/Code 1 should be Control and show the appropriate code. Add substage label E.
  - Insert the Odd course controls after the Even course controls: Add/Insert Control; for the Odd

course (*in this variation, the second run*) start, the next number in the sequence should be showing in Number. Make Published Code S, Mode/Code 1 Control (the code should appear), and exclude the leg time (no limit).

- Then insert all the controls of the Odd course, adding substage label O in each case.
  - For the Odd course (*in this variation, the overall*) finish, make Number and Published Code F, make Mode/Code 1 Control (the code should appear), and add substage label O. When you save, there will be an error message to the effect that the expected mode is Finish or Finish Trigger; accept and continue anyway.
  - **Select variation OE** and modify each control (but not the start) to add the substage label E.
  - The Even course (*in this variation, the overall*) finish should be showing F in Number and Published Code, and Control (with appropriate code) in Mode/Code 1; add substage label E. When you save, there will be an error message to the effect that the expected mode is Finish or Finish Trigger; accept and continue anyway.
  - Insert the Odd course controls before the Even course controls: Add/Insert Control, change Number to 1, in Published Code insert the code of the first control of the Odd course, and add the substage label O. When you save, an error message will say the number exists and all existing numbers will increase by 1; accept and continue.
  - Repeat for all the other controls, changing Number to the next in the sequence each time, and adding substage label O.
  - For the Odd course (*in this variation, the first run*) finish, make Number the next one in the sequence, Published Code F, and Mode/Code 1 Control (the code should appear), and add substage label O.
  - For the Even course (*in this variation, the second run*) start, make Number the next one in the sequence, Published Code S, and Mode/Code 1 Control (the code should appear), and exclude the leg time (no limit).
- Delete course Long Odd. You should now have a single Long course with two variations EO and OE. All controls and finishes (but no starts) should have the appropriate substage label (E or O), and in each case the second start should be an excluded leg.
  - Repeat with course Short Even, and delete course Short Odd.
  - Add classes B and C to the Short course (Classes > Add Class). This is to distinguish those who previously ran Green courses (B) from those who previously ran Short Green or Light Green courses (C) for galoppen points.

**At entry by punch** (hire dibbers only; everyone else is added via the readout of start/clear/check boxes) anyone on the Short course will need to be asked (for galoppen purposes) whether they normally run green or light green and entered in B for green or C for light green. For all other courses the class is the same as the course, and people running Short with their own dibbers (i.e. not going through the entry by punch process) will trigger an error at download – see below.

**At download** (set to Automatic, Manual on Error or Mispunch) there will be an error for anyone on the Short course who is missing a class, and the appropriate one (B or C) will need to be selected.

**If anyone downloads between stages by mistake**, choose "Don't create new entry". Their download is saved in an "unidentified" pool, and when they download after their second run they will be recognised as having completed their course (unless they mispunch).

**For results:** HTML results, one page with linking pages. Select no classes and all courses; for Long and Short select Stages and All Stages; also tick Sub-Stage Overall Results and Split Times. For galoppen results all courses except Short map to a single class. Classes B and C will appear alongside age classes on the Short course results, and the Galoppenmeister has indicated that this is good enough for him to produce scores.